

## Technolive Company

### Objectives:

- The deployment of a culture of technology in society and all classes.
- To assist the community on the development of creative capacities and the development of the ideas of young people
- The development of software is eligible for sale and marketing.
- An attempt to integrate the daily life of a world figures technology through multi-media.
- The provision of services and the prices of distinguished and the quality and we're pioneers in this area.

### Vision:

- adopt the program to a qualified and does not need at the outset to little capital and only in the office of an appropriate
- The need to adopt to provide services easily and at minimal cost.
- The capacity of the program to the possibility of progressivity in the adoption of sub-disciplines
- The capacity of the program to the progression in providing services as well as in the adoption of the supply of
- To ensure that the proportion of profits to provide the diversity of available services makes it the draft credible success.
- Whenever external dependence whenever increased the size of transactions and clients.
- The program provides an effective capability to the desired cooperation in the promotion of services.

### Future:

- Building a permanent headquarters of the company it is easily accessible.
- Furnishing units and development of all the necessary requirements.
- Coordination between companies internal and external working in the field of technology.
- Processing Unit to provide Internet services advanced “wireless and satellite”.
- The provision of servers all kinds of services to provide hosting DJ-chat and radio.
- The continuing quest to get the biggest area for marketing and sales in the world.
- The rehabilitation of a specialized team qualified advanced to support research and studies.

### Units:

#### 1. IT Community Training:

- Training courses in various technical specializations.
- Workshops to develop ideas and create requirements for implementing ideas.
- Bulletins technical education (class all educated classes).

## **2. CSF Unit:**

- Producing individually sellable products in the field of artificial intelligence.
- Building about 40 artificial intelligence ideas in the first stage.
- Solve the problem of both energy and water consumption.
- Providing artificial intelligence services in the protection and safety of women, children and people with special needs.

## **3. Network Administration unit:**

- Design and build internal networks of institutions.
- Networks security (Firewall, Permission, Sharing).
- Internet services (Fiber, Wireless and Satellite).
- Electronic commerce services (B2C, B2B).
- Hosting services and domain and VM Server.

## **4. Programming unit:**

- Database (Cloud, Client).
- Web Developer (Frontend, Backend, API, Database, CMS).
- Client Developer (C#, Java, Oracle, XAML, python, AI).
- Mobile App (IOS, Android).
- User Package (Multimedia Builder, Setup Factory, Setup Solution).

## **5. Graphics and multimedia unit:**

- Publicity Design: logo, poster, cards, covers, brochures, gifts and banner...
- Mixer and montage: Documentary films, Sound Mixer, Video montage and translations.
- Interface Design: Web, CD, DVD, E-Learning, Publicity Electronic.
- Motions Design: Cartoon Films, TV Channel Style, Engineering Design.

## **6. Accessories unit:**

- Typing Research.
- Computer accessories & maintenance.
- Mobile accessories & maintenance.
- Digital Photograph.
- 3D Printing.
- AI Products.